

TypeScript 에서 조건부 타입을 이용한 안전한 코드 작성하기

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Mark Lee

이웅재

Lead Software Engineer @ProtoPie

Microsoft MVP

TypeScript Korea User Group Organizer

Marktube (Youtube)

목표

TypeScript 의 Conditional Types 에 대해 이해한다.
TypeScript 에 내장된 Conditional Types 를 알아보자.
나만의 Conditional Types 를 만들어본다.

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Conditional Types

A conditional type selects one of two possible types based on a condition expressed as a type relationship test:

```
T extends U ? X : Y
```

The type above means when `T` is assignable to `U` the type is `X`, otherwise the type is `Y`.

A conditional type `T extends U ? X : Y` is either *resolved* to `X` or `Y`, or *deferred* because the condition depends on one or more type variables. When `T` or `U` contains type variables, whether to resolve to `X` or `Y`, or to defer, is determined by whether or not the type system has enough information to conclude that `T` is always assignable to `U`.

As an example of some types that are immediately resolved, we can take a look at the following example:

```
declare function f<T extends boolean>(x: T): T extends true ? string : number;

// Type is 'string | number'
let x = f(Math.random() < 0.5);
// ^ = let x: string | number
```

Another example would be the `TypeName` type alias, which uses nested conditional types:

```
type TypeName<T> = T extends string
  ? "string"
  : T extends number
  ? "number"
  : T extends boolean
  ? "boolean"
  : T extends undefined
  ? "undefined"
  : T extends Function
  ? "function"
  : "object";

type T0 = TypeName<string>;
// ^ = type T0 = "string"

type T1 = TypeName<"a">;
// ^ = type T1 = "string"

type T2 = TypeName<true>;
// ^ = type T2 = "boolean"

type T3 = TypeName<() => void>;
```

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Is this page helpful?

👍 Yes 👎 No

Item<T> - T 에 따라 달라지는 container

```
interface StringContainer {  
    value: string;  
    format(): string;  
    split(): string[];  
}
```

```
interface NumberContainer {  
    value: number;  
    nearestPrime: number;  
    round(): number;  
}
```

```
type Item1<T> = {  
    id: T,  
    container: any;  
};
```

```
const item1: Item1<string> = {  
    id: "aaaaaa",  
    container: null  
};
```

Item<T>

T 가 *string* 이면 *StringContainer*,
아니면 *NumberContainer*

```
type Item2<T> = {  
  id: T;  
  container: T extends string ? StringContainer : NumberContainer;  
};  
  
const item2: Item2<string> = {  
  id: 'aaaaaa',  
  container: null, // Type 'null' is not assignable to type 'StringContainer'.  
};
```

Item<T>

T 가 *string* 이면 *StringContainer*

T 가 *number* 면 *NumberContainer*

아니면 사용 불가

```
type Item3<T> = {  
  id: T extends string | number ? T : never;  
  container: T extends string  
    ? StringContainer  
    : T extends number  
    ? NumberContainer  
    : never;  
};  
  
const item3: Item3<boolean> = {  
  id: true, // Type 'boolean' is not assignable to type 'never'.  
  container: null, // Type 'null' is not assignable to type 'never'.  
};
```

ArrayFilter<T>

```
type ArrayFilter<T> = T extends any[] ? T : never;
```

```
type StringsOrNumbers = ArrayFilter<string | number | string[] | number[]>;
```

```
// 1. string | number | string[] | number[]  
// 2. never | never | string[] | number[]  
// 3. string[] | number[]
```

Table or Dino

```
interface Table {  
  id: string;  
  chairs: string[];  
}
```

```
interface Dino {  
  id: number;  
  legs: number;  
}
```

```
interface World {  
  getItem<T extends string | number>(id: T): T extends string ? Table : Dino;  
}
```

```
let world: World = null as any;
```

```
const dino = world.getItem(10);
```

```
const what = world.getItem(true); // Error! Argument of type 'boolean' is not  
assignable to parameter of type 'string | number'.ts(2345)
```

Flatten<T>

```
type Flatten<T> = T extends any[]  
  ? T[number]  
  : T extends object  
    ? T[keyof T]  
    : T;
```

```
const numbers = [1, 2, 3];  
type NumbersArrayFlattened = Flatten<typeof numbers>;  
// 1. number[]  
// 2. number
```

```
const person = {  
  name: 'Mark',  
  age: 38  
};
```

```
type SomeObjectFlattened = Flatten<typeof person>;  
// 1. keyof T --> "id" | "name"  
// 2. T["id" | "name"] --> T["id"] | T["name"] --> number | string
```

```
const isMale = true;  
type SomeBooleanFlattened = Flatten<typeof isMale>;  
// true
```

infer

```
type UnpackPromise<T> = T extends Promise<infer K>[] ? K : any;  
const promises = [Promise.resolve('Mark'), Promise.resolve(38)];  
  
type Expected = UnpackPromise<typeof promises>; // string | number
```

함수의 리턴 타입 알아내기 - *MyReturnType*

```
function plus1(seed: number): number {  
    return seed + 1;  
}
```

```
type MyReturnType<T extends (...args: any) => any> = T extends (  
    ...args: any  
) => infer R  
    ? R  
    : any;
```

```
type Id = MyReturnType<typeof plus1>;
```

```
lookupEntity(plus1(10));
```

```
function lookupEntity(id: Id) {  
    // query DB for entity by ID  
}
```

내장 *conditional types* (1)

```
// type Exclude<T, U> = T extends U ? never : T;  
type Excluded = Exclude<string | number, string>; // number - diff  
  
// type Extract<T, U> = T extends U ? T : never;  
type Extracted = Extract<string | number, string>; // string - filter  
  
// Pick<T, Exclude<keyof T, K>>; (Mapped Type)  
type Picked = Pick<{name: string, age: number}, 'name'>;  
  
// type Omit<T, K extends keyof any> = Pick<T, Exclude<keyof T, K>>;  
type Omitted = Omit<{name: string, age: number}, 'name'>;  
  
// type NonNullable<T> = T extends null | undefined ? never : T;  
type NonNullabled = NonNullable<string | number | null | undefined>;
```

내장 *conditional types* (2)

```
/*
type ReturnType<T extends (...args: any) => any> = T extends (
  ...args: any
) => infer R
  ? R
  : any;
*/

/*
type Parameters<T extends (...args: any) => any> = T extends (
  ...args: infer P
) => any
  ? P
  : never;
*/
type MyParameters = Parameters<(name: string, age: number) => void>; //
[name: string, age: number]
```

Function 인 프로퍼티 찾기

```
type FunctionPropertyNames<T> = {  
  [K in keyof T]: T[K] extends Function ? K : never;  
}[keyof T];  
type FunctionProperties<T> = Pick<T, FunctionPropertyNames<T>>;  
  
type NonFunctionPropertyNames<T> = {  
  [K in keyof T]: T[K] extends Function ? never : K;  
}[keyof T];  
type NonFunctionProperties<T> = Pick<T, NonFunctionPropertyNames<T>>;  
  
interface Person {  
  id: number;  
  name: string;  
  hello(message: string): void;  
}  
  
type T1 = FunctionPropertyNames<Person>;  
type T2 = NonFunctionPropertyNames<Person>;  
type T3 = FunctionProperties<Person>;  
type T4 = NonFunctionProperties<Person>;
```

내장 *conditional types* (3)

```
interface Constructor {  
  new (name: string, age: number): string;  
}
```

```
/*  
type ConstructorParameters<  
  T extends new (...args: any) => any  
> = T extends new (...args: infer P) => any ? P : never;  
*/
```

```
type MyConstructorParameters = ConstructorParameters<Constructor>; // [name:  
string, age: number]
```

```
/*  
type InstanceType<T extends new (...args: any) => any> = T extends new (  
  ...args: any  
) => infer R  
  ? R  
  : any;  
*/
```

```
type MyInstanceType = InstanceType<Constructor>; // string
```

DeepReadonly<T>

```
type DeepReadonly<T> = T extends (infer E)[]  
  ? ReadonlyArray<DeepReadonlyObject<E>>  
  : T extends object  
    ? DeepReadonlyObject<T>  
    : T;  
  
type DeepReadonlyObject<T> = { readonly [K in keyof T]: DeepReadonly<T[K]> };  
  
type IDepReadonlyRootState = DeepReadonly<IRootState>;  
let state2: IDepReadonlyRootState = {} as IDepReadonlyRootState;  
const book2 = state2.book.books[0];  
book2.title = 'new'; // error! Cannot assign to 'title' because it is a read-  
only property.
```