# 오픈소스: 100% IoT 세상의 해답

Daniel Park, Ph.D. Samsung Open Source Group

Email: soohong.park@samsung.com

# **Contents**

- ① 오픈소스란
- ② 왜 오픈소스인가
- ③ loT 시대의 오픈소스 역할
- ④ 마무리 생각들...

# ① 오픈소스란



# 오픈소스 정의

(Open Source Initiative – http://opensource.org )

- 01. 자유롭게 배포할 수 있어야 한다.
- 02. 소스코드가 제공되어야 하며 소스코드의 재배포도 허용해야 한다.
- 03. 소스코드를 수정하여 파생저작물을 만들 수 있어야 한다.
- 04. 변경된 소프트웨어에는 다른 이름이나 버전을 부여함으로써 원저작자의 코드를 보장해야 한다.
- 05. 특정인이나 특정그룹에 대해서 차별이 없어야 한다.
- 06. 특정 분야에 대해서 차별이 없어야 한다.
- 07. 소스코드를 받는 사용자가 동일한 라이선스로 사용할 수 있어야 한다.
- 08. 라이선스는 특정제품에 국한되어서는 안 된다.
- 09. 라이선스가 파생저작물이 아닌 다른 소프트웨어를 제한해서는 안 된다.
- 10. 라이선스는 기술에 대해서 중립적이어야 한다.

Development based on the sharing and collaborative improvement of software source code has a history essentially as long as software development itself. In the late 1990s, interest and participation in this phenomenon increased markedly with mainstream recognition of Linux in publications like Forbes and the release of the Netscape browser's source code.



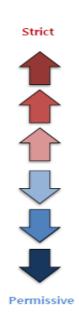
@ 1991

#### The Rise of Open Source: Linux and OpenStack

#### Linux OpenStack 2013 94% of the world's top 500 supercomputers run Linux IBM unveils SmartCloud Orchestrator, a new 15 million lines of code are contributed by 8,000 developers and 800 companies private cloud offering based on OpenStack 2012 Community of 8,200+ individual members representing 1,000 organizations Linux-based Android leads the 2013 predicted as the year of "OpenStack worldwide smartphone market Services Firms" 2000 IBM announces \$1B investment in Linux IBM announces an exte well as large ISVs bet on OpenStack for their 1998 core business IBM, Compaq and Oracle publicly announce support 1995 Head and shoulders above the rest with respect to contributors, members, Broad hardware support rapidly ramps adoption followers and community 1993 More than 100 developers contribute code to Linux One among many competing open 1991 solutions for cloud infrastructure OpenStack comes out of the gate with The Linux kernel is developed to access large UNIX servers independent of an operating system favorable Apache license terms



# 오픈소스 사용은 무료, 라이선스 검증은 사용자 몫



라이선스 명	Contribution 시 의무사항 요약						대표적
	소스공개	라이선스 전문명시	SW명 명시	저작권 표시	상용 SW 사용 가능	수정 소스 코드 공개	SW(예)
GPL v2.0	O	o	O	o	o	o	Linux
LGPL 2.1	О	o	О	o	О	o	glibc
MPL v2.0	o	o	o	o	o	o	Firefox
Apache v2.0	x	0	x	0	0	x	Android
BSD	×	o	x	o	o	x	FreeBSD

# 5 ways to make money with open source

Aaron Weiss

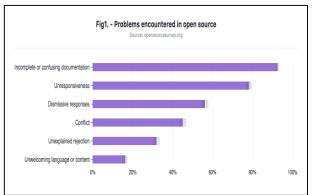
- Sell Support Contracts
- Sell Value-Added Enhancements
- Sell Documentation
- Sell Binaries
- Sell Your Expertise as a Consultant

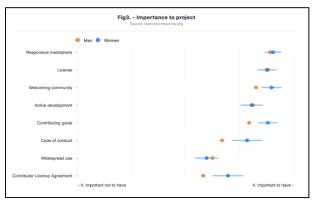
### Github Open Source Survey, 2017

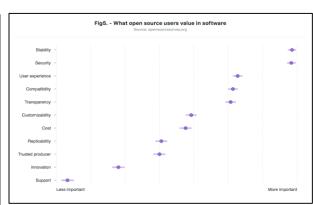
#### Problems encountered in open source

#### Importance to project

#### What open source users value in software







- Incomplete or confusing documentation
- Unresponsiveness, Dismissive responses
- Responsive maintainer, License
- Welcoming community, Active development
- Stability, Security, Compatibility, Cost (+)
- Innovation, Support (-)

GitHub.com: 5,500 responses / Off Site: 535 responses, 12 communities Full report and data download at <u>opensourcesurvey.org</u>

# ② 왜 오픈소신인가

### 경제적 측면

Billions of dollars of free software harnessed to create products and services

### 효율적 측면

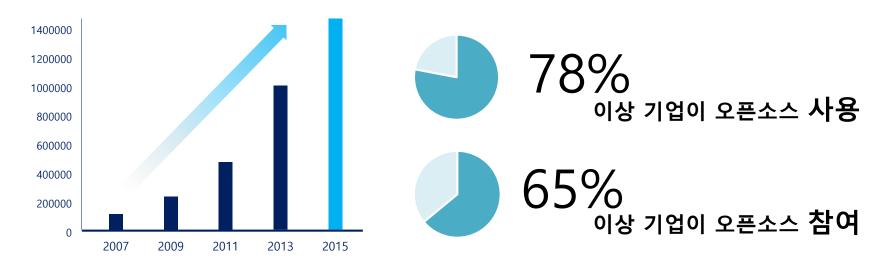
Business aligned with upstream open source projects enables faster time to market

### 문화적 측면

Organizations with strong external R&D attract top software talent

# 약 150만개 오픈소스 프로젝트 중

최근 5년간 100만개 이상 증가 [참조: 2015 Future of Open Source Survey Result, 블랙덕 소프트웨어]



































































Talk Openly, Develop Openly



Linux is a cancer that attaches itself in an intellectual property sense to everything it touches.

(Steve Ballmer)



# 문화의 변화?, 인식의 전환?...



[Video] https://www.youtube.com/watch?v=iBOBv2\_rwj8

# 플랫폼 비즈니스 구축



















오픈소스





프로젝트 운영









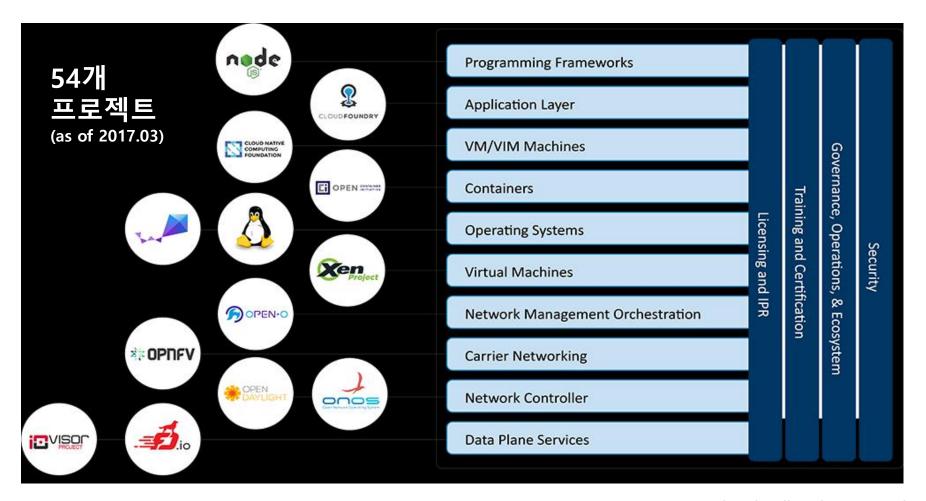






### 전문 단체 성행

- 프로젝트 운영, 인프라 제공 [Git, Jira, Forum, Slack, Website]
- Developer Relation (DR)
  [Hackathon, Conference, PR]
- 법률 지원/대응 [License, IP Policy, Compliance]
- 회원사 관리



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# OSCON









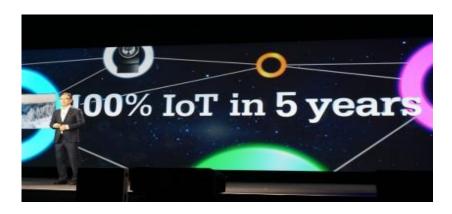






# ③ IoT 시대의 오픈소스 역할

## 100% IoT Products in 2020



2015 CES Samsung IoT: in sync with life



2016 CES Samsung IoT: in sync with REAL life

# **Key is Inter-Operability**

# 100% IoT?

# Reasons for Standard

- Interoperability
- Collaborative deployment
- Cost efficiency











































# Open Source is Standard

Open Connectivity Foundation: Providing the

Software Linking the Internet of Things

**UPnP** 

# NEW OCF SPEARHEADING STANDARDS EFFORM FOR IOT













[Video] https://www.youtube.com/watch?v=3d0uZE6lHvo

## **OCF Basics**

- Make it easy for developers to deal with the complexity of IoT comms
- Provide a common data model that developers can use to interface with all IoT devices
- Establish an architectural foundation that can achieve the necessary scalability
- Focus the architecture around interoperability
- Supports the needs of multiple vertical markets
- Provide a path towards future consolidation of standards

#### **OCF Specification**

Defines OCF framework including standard model for apps & services to interact with IoT

#### **IoTivity Open Source**

Delivers reference implementation of OCF framework & translation layers for non-OCF devices

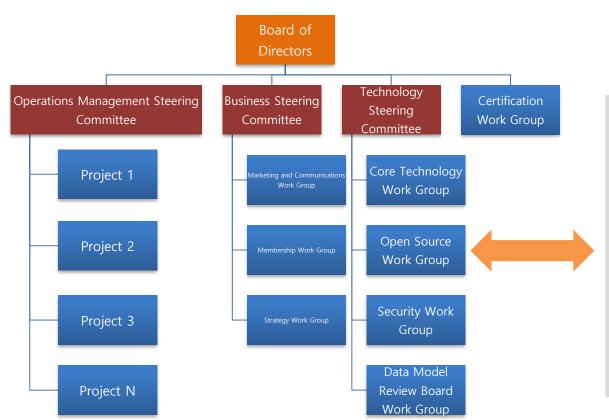
#### **OCF Certification**

Ensures interoperability via compliance and interoperability testing

# **IP Policy**

- OCF is a royalty free organisation
- Open Source Apache 2.0
  - Copyright & patent coverage for submitted code
- Standard RANDZ
  - Cross licensing of patent claims covering "Compliant Portions"
     of a member company's certified products

# **Operational Structure**





# **Memberships**

**OCF Diamond Members** 























**OCF Platinum Members** 















































370+ Members

### **Partners**































# **Significant Footnotes**

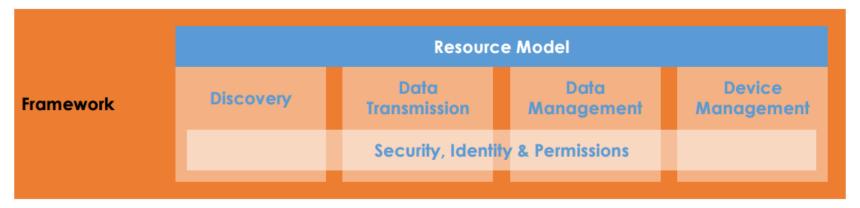




2014.9 2015.12 2016.3 2016.10

### **Overall Architecture**





**Transports** 



















### **OCF: How You Can Use**

- Join as a OCF member
  - Certify spec compliant apps and devices
  - Use OCF branding
  - Benefit from patent cross-licensing protection
  - Go to www.openconnectivity.org for membership agreement, etc...
- Use the code from IoTivity.org
  - Open to any individual or company
  - Code is available at <u>loTivity.org</u> under the Apache v2.0 license

# ④ 마무리 생각들...

# IoT 핵심은 InteroperabiliTy

어떻게 수많은 사물들을 연결할 것인가...

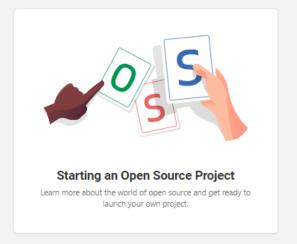
- → 인터넷 진화에서의 시사점
- → 연결은 무료, 그 속에서의 비즈니스 발굴

### Open Source Guides

Open source software is made by people just like you. Learn how to launch and grow your project.

#### https://opensource.guide/





- 오픈소스는 공유, 협력, 문화, 사람, 기술...
- ≫미국 중심, 기술 주도를 통한 기업 이익 창출이 목적
- @인터넷 시대, 우리는 강국
- 초고속 인터넷 인프라, 돈은 컨텐츠와 서비스
- 오픈소스 시대, 우리는 많은 오픈을 통해 강국 도약 실정과 방향성이 명확한 오픈소스化 필수.!!!

# Thank You